

# Quake Wars VSAYS

There are two pre-configured menus that you can bind in the settings area:

## 1) Context Menu

*To bind: Settings/Controls/Misc Context Menu*

This menu popup will list several key vsay/requests for quick access. Also, you can use this menu to spot enemies, request repairs on damages vehicles, etc. To do this, point your cursor at an enemy or damaged team vehicle, hit your Context Menu bind and then press Mouse1, or whatever key or mouse button you have bound to `_attack` (weapon fire).

## 2) Quickchat Menu

*To bind: Settings/Controls/Misc Quick Chat*

This menu popup contains all the available VSAYS, organized into a hierarchical menu system. By default, this menu is displayed in a radial format, with letters denoting each top-level section. Same applies to the Context Menu.

Personally, I found the radial/lettering format difficult to use, and configured both menus to display in top/down vertical form, labeled with numbers as opposed to letters. You can do this in the Game Settings area.

*Set Context Menu Style to Vertical*

*Set Shortcuts to Use Numbers*

And, finally you can access these VSAYS using keyboard shortcuts, just like with ET. Assuming you have configured the menus with numerical labels:

[Quickchat Bind] - 1 - 1 = YES

[Quickchat Bind] - 1 - 0 - 0 - 1 = Awkward

For those of you who wish to bind a few key VSAYS for quick and easy access, this rest of this doc is for you.

### Example bind:

```
bind "x" "clientQuickChat quickchat/global/Hi" "" "default"
```

*Note: Replace x with your preferred key.*

You will notice that there are 4 properties in a ETQW bind:

#### 1) Key

#### 2) Action

#### 3) Modifier

#### 4) Context

The third and fourth properties are optional, and I'll touch on them in just a second.

Now, following this sentence is the complete list of ETQW VSAYS for GDF and STROGG. For the most part, the VSAYS are identical, but there are several that are unique to each team.

# Quake Wars VSAYS

## GDF

clientQuickChat gdf/quickchat/global/yes  
clientQuickChat gdf/quickchat/global/no  
clientQuickChat gdf/quickchat/global/thanks  
clientQuickChat gdf/quickchat/global/youwelcome  
clientQuickChat gdf/quickchat/global/sorry  
clientQuickChat gdf/quickchat/global/hi  
clientQuickChat gdf/quickchat/global/bye  
clientQuickChat gdf/quickchat/global/quiet  
clientQuickChat gdf/quickchat/global/cheers/awesome  
clientQuickChat gdf/quickchat/global/cheers/greatshot  
clientQuickChat gdf/quickchat/global/cheers/freedomofearth  
clientQuickChat gdf/quickchat/global/cheers/wellplayed  
clientQuickChat gdf/quickchat/global/cheers/goodgame  
clientQuickChat gdf/quickchat/global/cheers/gdf  
clientQuickChat gdf/quickchat/global/cheers/yourock  
clientQuickChat gdf/quickchat/global/cheers/alright  
clientQuickChat gdf/quickchat/global/cheers/bullseye  
clientQuickChat gdf/quickchat/global/taunts/ohdear  
clientQuickChat gdf/quickchat/global/taunts/oops  
clientQuickChat gdf/quickchat/global/taunts/enemyweakened  
clientQuickChat gdf/quickchat/global/taunts/theyrunningaway  
clientQuickChat gdf/quickchat/global/taunts/eatthatstrogg  
clientQuickChat gdf/quickchat/global/taunts/killalienscum  
clientQuickChat gdf/quickchat/global/taunts/denied  
clientQuickChat gdf/quickchat/global/taunts/grr  
clientQuickChat gdf/quickchat/global/taunts/cough  
clientQuickChat gdf/quickchat/global/taunts/awkward  
clientQuickChat gdf/quickchat/global/taunts/awyeahohno  
clientQuickChat gdf/quickchat/global/taunts/awnoheyyeah  
clientQuickChat gdf/quickchat/global/taunts/owned  
clientQuickChat gdf/quickchat/global/taunts/thathurt  
clientQuickChat gdf/quickchat/global/taunts/thathadtohurt  
clientQuickChat gdf/quickchat/global/taunts/meh  
clientQuickChat gdf/quickchat/global/taunts/ihadworse  
clientQuickChat gdf/quickchat/responses/acknowledged  
clientQuickChat gdf/quickchat/responses/declined  
clientQuickChat gdf/quickchat/responses/onit  
clientQuickChat gdf/quickchat/responses/onmyway  
clientQuickChat gdf/quickchat/responses/sorry  
clientQuickChat gdf/quickchat/responses/dontcare  
clientQuickChat gdf/quickchat/responses/unabletoassist  
clientQuickChat gdf/quickchat/responses/outofrange  
clientQuickChat gdf/quickchat/responses/thanks  
clientQuickChat gdf/quickchat/responses/youwelcome  
clientQuickChat gdf/quickchat/need/medic  
clientQuickChat gdf/quickchat/need/ammo  
clientQuickChat gdf/quickchat/need/engineer  
clientQuickChat gdf/quickchat/need/backup  
clientQuickChat gdf/quickchat/need/coveringfire  
clientQuickChat gdf/quickchat/need/firesupport  
clientQuickChat gdf/quickchat/need/mines  
clientQuickChat gdf/quickchat/need/team/medic  
clientQuickChat gdf/quickchat/need/team/fieldops

## Quake Wars VSAYS

clientQuickChat gdf/quickchat/need/team/engineer  
clientQuickChat gdf/quickchat/need/team/covertops  
clientQuickChat gdf/quickchat/need/team/soldier  
clientQuickChat gdf/quickchat/need/team/radar  
clientQuickChat gdf/quickchat/need/team/apt  
clientQuickChat gdf/quickchat/need/team/avt  
clientQuickChat gdf/quickchat/need/team/ait  
clientQuickChat gdf/quickchat/need/team/snipersupport  
clientQuickChat gdf/quickchat/vehicles/needvehicle  
clientQuickChat gdf/quickchat/vehicles/needgunner  
clientQuickChat gdf/quickchat/vehicles/needdriver  
clientQuickChat gdf/quickchat/vehicles/needpilot  
clientQuickChat gdf/quickchat/vehicles/needrepairs  
clientQuickChat gdf/quickchat/vehicles/needpickup  
clientQuickChat gdf/quickchat/vehicles/vehicleready  
clientQuickChat gdf/quickchat/vehicles/holdvehicle  
clientQuickChat gdf/quickchat/vehicles/bailout  
clientQuickChat gdf/quickchat/vehicles/needpassenger  
clientQuickChat gdf/quickchat/enemy/infantryspotted  
clientQuickChat gdf/quickchat/enemy/indisguise  
clientQuickChat gdf/quickchat/enemy/vehiclespotted  
clientQuickChat gdf/quickchat/enemy/armorspotted  
clientQuickChat gdf/quickchat/enemy/aircraftspotted  
clientQuickChat gdf/quickchat/enemy/infiltratorspotted  
clientQuickChat gdf/quickchat/enemy/minesspotted  
clientQuickChat gdf/quickchat/enemy/incomingairstrike  
clientQuickChat gdf/quickchat/enemy/incomingbombardment  
clientQuickChat gdf/quickchat/enemy/deployables/aitspotted  
clientQuickChat gdf/quickchat/enemy/deployables/firesupportspotted  
clientQuickChat gdf/quickchat/enemy/deployables/aptspotted  
clientQuickChat gdf/quickchat/enemy/deployables/avtspotted  
clientQuickChat gdf/quickchat/enemy/deployables/radarspotted  
clientQuickChat gdf/quickchat/commands/move  
clientQuickChat gdf/quickchat/commands/lets go  
clientQuickChat gdf/quickchat/commands/followme  
clientQuickChat gdf/quickchat/commands/clearmines  
clientQuickChat gdf/quickchat/commands/hackenemybase  
clientQuickChat gdf/quickchat/commands/captureforwardspawn  
clientQuickChat gdf/quickchat/commands/constructguardtower  
clientQuickChat gdf/quickchat/commands/holdfire  
clientQuickChat gdf/quickchat/objectives/attack  
clientQuickChat gdf/quickchat/objectives/defend  
clientQuickChat gdf/quickchat/objectives/destroy  
clientQuickChat gdf/quickchat/objectives/hack  
clientQuickChat gdf/quickchat/objectives/construct  
clientQuickChat gdf/quickchat/objectives/construct\_tower  
clientQuickChat gdf/quickchat/objectives/destroy\_tower  
clientQuickChat gdf/quickchat/objectives/take  
clientQuickChat gdf/quickchat/objectives/return  
clientQuickChat gdf/quickchat/objectives/disarmexplosives  
clientQuickChat gdf/quickchat/objectives/escortmcp  
clientQuickChat gdf/quickchat/objectives/repairmcp  
clientQuickChat gdf/quickchat/self/imsoldier  
clientQuickChat gdf/quickchat/self/immedic

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clientQuickChat gdf/quickchat/self/imengineer  
clientQuickChat gdf/quickchat/self/imcovertops  
clientQuickChat gdf/quickchat/self/imfieldops  
clientQuickChat gdf/quickchat/self/imattacking  
clientQuickChat gdf/quickchat/self/imdefending  
clientQuickChat gdf/quickchat/self/disguise/imindisguise  
clientQuickChat gdf/quickchat/self/disguise/enemydisguisedasme  
clientQuickChat gdf/quickchat/self/deploying/radar  
clientQuickChat gdf/quickchat/self/deploying/apt  
clientQuickChat gdf/quickchat/self/deploying/avt  
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clientQuickChat gdf/quickchat/self/deploying/artillery  
clientQuickChat gdf/quickchat/self/deploying/rockets  
clientQuickChat gdf/quickchat/self/deploying/hammer  
clientQuickChat gdf/quickchat/self/deployed/radar  
clientQuickChat gdf/quickchat/self/deployed/apt  
clientQuickChat gdf/quickchat/self/deployed/avt  
clientQuickChat gdf/quickchat/self/deployed/ait  
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clientQuickChat gdf/quickchat/self/deployed/rockets  
clientQuickChat gdf/quickchat/self/deployed/hammer  
clientQuickChat gdf/quickchat/self/items/plantingmines  
clientQuickChat gdf/quickchat/self/items/disarmingmines  
clientQuickChat gdf/quickchat/self/items/suppliesdropped  
clientQuickChat gdf/quickchat/self/items/healthpacksdropped  
clientQuickChat gdf/quickchat/self/items/medpacksdropped  
clientQuickChat gdf/quickchat/self/items/ammopacksdropped  
clientQuickChat gdf/quickchat/self/repairing/radar  
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clientQuickChat gdf/quickchat/context/revive  
clientQuickChat gdf/quickchat/context/health  
clientQuickChat gdf/quickchat/context/health\_other  
clientQuickChat gdf/quickchat/context/ammo  
clientQuickChat gdf/quickchat/context/ammo\_other  
clientQuickChat gdf/quickchat/context/repair/vehicle

## Quake Wars VSAYS

clientQuickChat gdf/quickchat/context/repair/vehicle\_other  
clientQuickChat gdf/quickchat/context/repair/deployable\_other  
clientQuickChat gdf/quickchat/context/attack/enemy  
clientQuickChat gdf/quickchat/context/attack/deployable  
clientQuickChat gdf/quickchat/context/attack/vehicle  
clientQuickChat gdf/quickchat/context/pickup  
clientQuickChat gdf/quickchat/context/needdriver  
clientQuickChat gdf/quickchat/context/needgunner  
clientQuickChat gdf/quickchat/context/needpassenger  
clientQuickChat gdf/quickchat/context/waypoints  
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clientQuickChat gdf/quickchat/fireteams/waypoint/defend  
clientQuickChat gdf/quickchat/fireteams/waypoint/regroup  
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clientQuickChat gdf/botchat/objectives/plathecharge  
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clientQuickChat gdf/botchat/generic/needaride

## STROGG

clientQuickChat strogg/quickchat/global/yes  
clientQuickChat strogg/quickchat/global/no  
clientQuickChat strogg/quickchat/global/thanks  
clientQuickChat strogg/quickchat/global/youwelcome  
clientQuickChat strogg/quickchat/global/sorry  
clientQuickChat strogg/quickchat/global/hi  
clientQuickChat strogg/quickchat/global/go  
clientQuickChat strogg/quickchat/global/quiet  
clientQuickChat strogg/quickchat/global/cheers/awesome  
clientQuickChat strogg/quickchat/global/cheers/greatshot  
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clientQuickChat strogg/quickchat/global/cheers/goodgame  
clientQuickChat strogg/quickchat/global/cheers/strogg  
clientQuickChat strogg/quickchat/global/cheers/yourock  
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clientQuickChat strogg/quickchat/global/cheers/accurate  
clientQuickChat strogg/quickchat/global/taunts/ohdear  
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clientQuickChat strogg/quickchat/global/taunts/theyfleerror  
clientQuickChat strogg/quickchat/global/taunts/eatthathuman  
clientQuickChat strogg/quickchat/global/taunts/killhumanfood  
clientQuickChat strogg/quickchat/global/taunts/thwarted  
clientQuickChat strogg/quickchat/global/taunts/rrr  
clientQuickChat strogg/quickchat/global/taunts/cough

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clientQuickChat strogg/quickchat/global/taunts/awkward  
clientQuickChat strogg/quickchat/global/taunts/awyeahohno  
clientQuickChat strogg/quickchat/global/taunts/awnoheyyeah  
clientQuickChat strogg/quickchat/global/taunts/owned  
clientQuickChat strogg/quickchat/global/taunts/thathurt  
clientQuickChat strogg/quickchat/global/taunts/thathadtohurt  
clientQuickChat strogg/quickchat/global/taunts/meh  
clientQuickChat strogg/quickchat/global/taunts/ihadworse  
clientQuickChat strogg/quickchat/responses/acknowledged  
clientQuickChat strogg/quickchat/responses/declined  
clientQuickChat strogg/quickchat/responses/onit  
clientQuickChat strogg/quickchat/responses/onmyway  
clientQuickChat strogg/quickchat/responses/sorry  
clientQuickChat strogg/quickchat/responses/dontcare  
clientQuickChat strogg/quickchat/responses/unabletoassist  
clientQuickChat strogg/quickchat/responses/outofrange  
clientQuickChat strogg/quickchat/responses/thanks  
clientQuickChat strogg/quickchat/responses/youwelcome  
clientQuickChat strogg/quickchat/need/technician  
clientQuickChat strogg/quickchat/need/stroyent  
clientQuickChat strogg/quickchat/need/constructor  
clientQuickChat strogg/quickchat/need/backup  
clientQuickChat strogg/quickchat/need/coveringfire  
clientQuickChat strogg/quickchat/need/firesupport  
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clientQuickChat strogg/quickchat/need/team/snipersupport  
clientQuickChat strogg/quickchat/vehicles/needvehicle  
clientQuickChat strogg/quickchat/vehicles/needgunner  
clientQuickChat strogg/quickchat/vehicles/needdriver  
clientQuickChat strogg/quickchat/vehicles/needpilot  
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clientQuickChat strogg/quickchat/vehicles/needpickup  
clientQuickChat strogg/quickchat/vehicles/vehicleready  
clientQuickChat strogg/quickchat/vehicles/holdvehicle  
clientQuickChat strogg/quickchat/vehicles/bailout  
clientQuickChat strogg/quickchat/vehicles/needpassenger  
clientQuickChat strogg/quickchat/enemy/infantryspotted  
clientQuickChat strogg/quickchat/enemy/indisguise  
clientQuickChat strogg/quickchat/enemy/vehiclespotted  
clientQuickChat strogg/quickchat/enemy/armorspotted  
clientQuickChat strogg/quickchat/enemy/aircraftspotted  
clientQuickChat strogg/quickchat/enemy/covertopsspotted  
clientQuickChat strogg/quickchat/enemy/minesspotted  
clientQuickChat strogg/quickchat/enemy/incomingairstrike  
clientQuickChat strogg/quickchat/enemy/incomingbombardment

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clientQuickChat strogg/quickchat/enemy/deployables/aitspotted  
clientQuickChat strogg/quickchat/enemy/deployables/firesupportspotted  
clientQuickChat strogg/quickchat/enemy/deployables/aptspotted  
clientQuickChat strogg/quickchat/enemy/deployables/avtspotted  
clientQuickChat strogg/quickchat/enemy/deployables/radarspotted  
clientQuickChat strogg/quickchat/commands/move  
clientQuickChat strogg/quickchat/commands/letsgo  
clientQuickChat strogg/quickchat/commands/followme  
clientQuickChat strogg/quickchat/commands/clearmines  
clientQuickChat strogg/quickchat/commands/hackenemybase  
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clientQuickChat strogg/quickchat/commands/holdfire  
clientQuickChat strogg/quickchat/objectives/attack  
clientQuickChat strogg/quickchat/objectives/defend  
clientQuickChat strogg/quickchat/objectives/destroy  
clientQuickChat strogg/quickchat/objectives/destroy\_tower  
clientQuickChat strogg/quickchat/objectives/hack  
clientQuickChat strogg/quickchat/objectives/construct  
clientQuickChat strogg/quickchat/objectives/construct\_tower  
clientQuickChat strogg/quickchat/objectives/take  
clientQuickChat strogg/quickchat/objectives/return  
clientQuickChat strogg/quickchat/objectives/disarmexplosives  
clientQuickChat strogg/quickchat/objectives/stopmcp  
clientQuickChat strogg/quickchat/objectives/disablemcp  
clientQuickChat strogg/quickchat/self/imaggressor  
clientQuickChat strogg/quickchat/self/imtechnician  
clientQuickChat strogg/quickchat/self/imconstructor  
clientQuickChat strogg/quickchat/self/imoppressor  
clientQuickChat strogg/quickchat/self/iminfiltrator  
clientQuickChat strogg/quickchat/self/imattacking  
clientQuickChat strogg/quickchat/self/imdefending  
clientQuickChat strogg/quickchat/self/disguise/imindisguise  
clientQuickChat strogg/quickchat/self/disguise/enemydisguisedasme  
clientQuickChat strogg/quickchat/self/deploying/radar  
clientQuickChat strogg/quickchat/self/deploying/apt  
clientQuickChat strogg/quickchat/self/deploying/avt  
clientQuickChat strogg/quickchat/self/deploying/ait  
clientQuickChat strogg/quickchat/self/deploying/railhowitzer  
clientQuickChat strogg/quickchat/self/deploying/plasmamortar  
clientQuickChat strogg/quickchat/self/deploying/dmc  
clientQuickChat strogg/quickchat/self/deployed/radar  
clientQuickChat strogg/quickchat/self/deployed/apt  
clientQuickChat strogg/quickchat/self/deployed/avt  
clientQuickChat strogg/quickchat/self/deployed/ait  
clientQuickChat strogg/quickchat/self/deployed/railhowitzer  
clientQuickChat strogg/quickchat/self/deployed/plasmamortar  
clientQuickChat strogg/quickchat/self/deployed/dmc  
clientQuickChat strogg/quickchat/self/items/plantingmines  
clientQuickChat strogg/quickchat/self/items/disarmingmines  
clientQuickChat strogg/quickchat/self/items/spawnhostcreated  
clientQuickChat strogg/quickchat/self/items/stroyentdropped  
clientQuickChat strogg/quickchat/self/items/shielddeployed  
clientQuickChat strogg/quickchat/self/repairing/radar  
clientQuickChat strogg/quickchat/self/repairing/apt

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```
clientQuickChat strogg/quickchat/self/repairing/avt
clientQuickChat strogg/quickchat/self/repairing/ait
clientQuickChat strogg/quickchat/self/repairing/railhowitzer
clientQuickChat strogg/quickchat/self/repairing/plasmamortar
clientQuickChat strogg/quickchat/self/repairing/dmc
clientQuickChat strogg/quickchat/self/repared/radar
clientQuickChat strogg/quickchat/self/repared/apt
clientQuickChat strogg/quickchat/self/repared/avt
clientQuickChat strogg/quickchat/self/repared/ait
clientQuickChat strogg/quickchat/self/repared/railhowitzer
clientQuickChat strogg/quickchat/self/repared/plasmamortar
clientQuickChat strogg/quickchat/self/repared/dmc
clientQuickChat strogg/quickchat/context/hack
clientQuickChat strogg/quickchat/context/construct
clientQuickChat strogg/quickchat/context/destroy
clientQuickChat strogg/quickchat/context/disarmexplosives
clientQuickChat strogg/quickchat/context/spawnhost
clientQuickChat strogg/quickchat/context/revive
clientQuickChat strogg/quickchat/context/stroyent
clientQuickChat strogg/quickchat/context/stroyent_other
clientQuickChat strogg/quickchat/context/ammo
clientQuickChat strogg/quickchat/context/repair/vehicle
clientQuickChat strogg/quickchat/context/repair/vehicle_other
clientQuickChat strogg/quickchat/context/repair/deployable_other
clientQuickChat strogg/quickchat/context/attack/enemy
clientQuickChat strogg/quickchat/context/attack/deployable
clientQuickChat strogg/quickchat/context/attack/vehicle
clientQuickChat strogg/quickchat/context/pickup
clientQuickChat strogg/quickchat/context/needdriver
clientQuickChat strogg/quickchat/context/needgunner
clientQuickChat strogg/quickchat/context/needpassenger
clientQuickChat strogg/quickchat/context/waypoints
clientQuickChat strogg/quickchat/context/attack/aitspotted
clientQuickChat strogg/quickchat/context/attack/firesupportspotted
clientQuickChat strogg/quickchat/context/attack/aptspotted
clientQuickChat strogg/quickchat/context/attack/avtspotted
clientQuickChat strogg/quickchat/context/attack/radarspotted
clientQuickChat strogg/quickchat/context/attack/vehiclespotted
clientQuickChat strogg/quickchat/context/attack/armorspotted
clientQuickChat strogg/quickchat/context/attack/aircraftspotted
clientQuickChat strogg/quickchat/fireteams/waypoint/attack
clientQuickChat strogg/quickchat/fireteams/waypoint/defend
clientQuickChat strogg/quickchat/fireteams/waypoint/regroup
clientQuickChat strogg/botchat/generic/holdonimatechnician
clientQuickChat strogg/botchat/generic/technicianenroute
clientQuickChat strogg/botchat/objectives/plantplasmacharge
clientQuickChat strogg/botchat/generic/needalift
clientQuickChat strogg/botchat/generic/needtransport
```

You may have noticed that in my example I did not include part of the path to the VSAY. This is because the team portion of the path is implicit in-game, because you will always be playing as either GDF or STROGG. Therefore, it is not necessary to specify the team to which the VSAY belongs.

So, as another example, I'll create a bind for the STROGG VSAY for "You Rock!"



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```
bind "x" "clientQuickChat quickchat/global/cheers/yourock" "" "default"
```

Again, replace x with your preferred key bind.

Now, what was that about the modifier and context properties? Without getting into too much detail on these properties (Ifurita has a great tutorial in the works that will cover scripting in-depth) I'll just give you a brief overview.

Modifier property: this allows you to assign a bind to a multiple-key shortcut.

### Example:

```
bind "x" "clientQuickChat quickchat/global/cheers/yourock" "RIGHTSHIFT" "default"
```

In the above example we have assigned the "You Rock!" VSAY to the x key, but only while pressing the right SHIFT key. Thus, using the modifier property allows one to assign multiple binds to any single key.

```
bind "x" "clientQuickChat quickchat/global/Hi" "" "default"  
bind "x" "clientQuickChat quickchat/global/cheers/yourock" "RIGHTSHIFT" "default"
```

Press x for "Hi!"

Press RIGHTSHIFT-x for "You Rock!"

Context property: this allows you to define a bind that will only work in a particular context. When you see "default" as the fourth property in a bind, that is the, well, "default" context. In other words, that bind will work in ALL contexts.

Another pre-configured context is "vehicle".

### Example:

```
bind "x" "clientQuickChat quickchat/global/Hi" "" "vehicle"
```

In this example pressing x will invoke the "Hi!" VSAY only when in a vehicle.

*Note: Both the modifier and context properties apply to any bind, and not just VSAYS.*

So, there you have it: my longwinded tutorial on how to bind VSAYS.

**- BOOT**

*Edited by CannonFodder*